St Mary's Catholic Primary School

Maths Calculation Policy

We grow and learn in the footsteps of Jesus

Approved by	
Name:	Mrs Sarah Jardine
Position:	Maths Governor
Signed:	S. Jardine
Date:	January 2025
Proposed review date[2]:	January 2026

At St Mary's, the aim of our calculation policy is to ensure all children receive equal opportunity to succeed in mathematics. Calculation procedures are taught in line with this document so they can be built upon year after year with consistency and continuity of approach, as the children move through school.

The policy has been taken and adapted to suit from White Rose Maths. We believe that their calculation policy meets the needs of our children and works well alongside the way in which we teach Maths. The use of concrete resources and visuals underpins this calculation policy and these are strategies which, we believe, lead children to become more confident and competent mathematicians.

The policy goes through:

- Addition
- Subtraction
- Multiplication
- Division.

Each operation is broken down into skills for the year group and shows recommended models and visuals to support the teaching of the concepts alongside.

EYFS

EYFS use concrete and visual representations to explore numbers and to share them into equal groups.

Addition

- Children are encouraged to gain a sense of the number system through the use of counting concrete objects.
- They combine objects in practical ways and count all.
- They understand addition as counting on and will count on in ones and twos using a variety of concrete objects.
- They use concrete and pictorial representation to record their calculations. They begin to use + and =
- They are encouraged to develop a mental picture of the number system in their heads to use for calculations. Those children who are ready may be able to represent their calculations using symbols and numbers within a written calculation.
- Automatically recall number bonds to 5 and some to 10.
- Automatically recall doubles facts.

Subtraction

- Children are encouraged to gain a sense of the number system through the use of counting concrete objects.
- They understand subtraction as counting out, back or taking objects away from a set.
- They begin to count back in ones and twos using a variety of concrete objects.
- They use concrete and pictorial representation to record their calculations.
- They begin to use - and =
- They are encouraged to develop a mental picture of the number system in their heads to use for calculations.
- Those children who are ready may be able to represent their calculations using symbols and numbers within a written calculation.
- Automatically recall number bonds to 5, including subtraction facts.

Multiplication

- Children use concrete objects to make and count equal groups of objects.
- They will count on in twos using a variety of concrete objects.
- They understand doubling as repeated addition. 2 + 2 = 4
- They use concrete and pictorial representation to record their calculations.
- Those children who are ready may be able to represent their calculations using symbols and numbers within a written calculation.

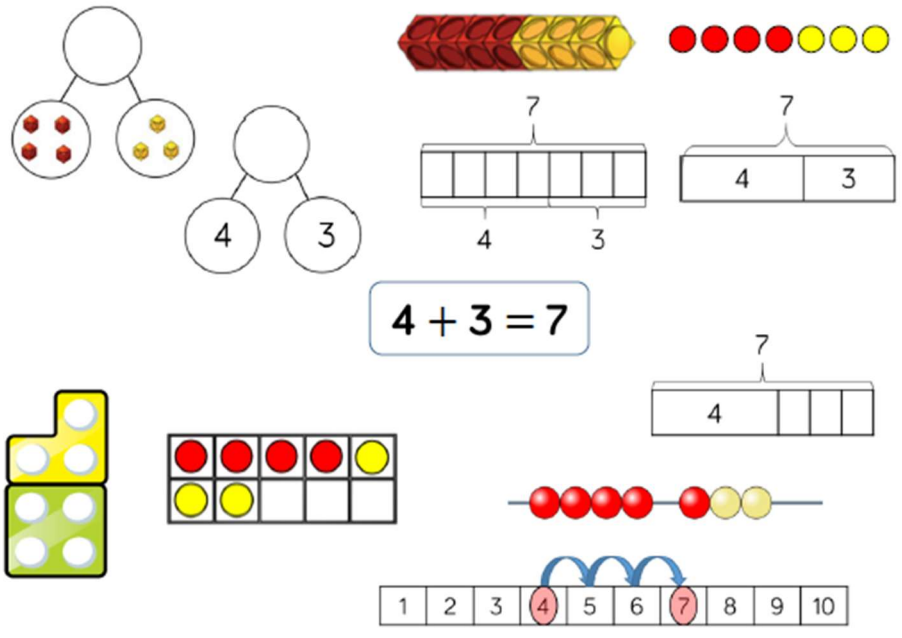
Division

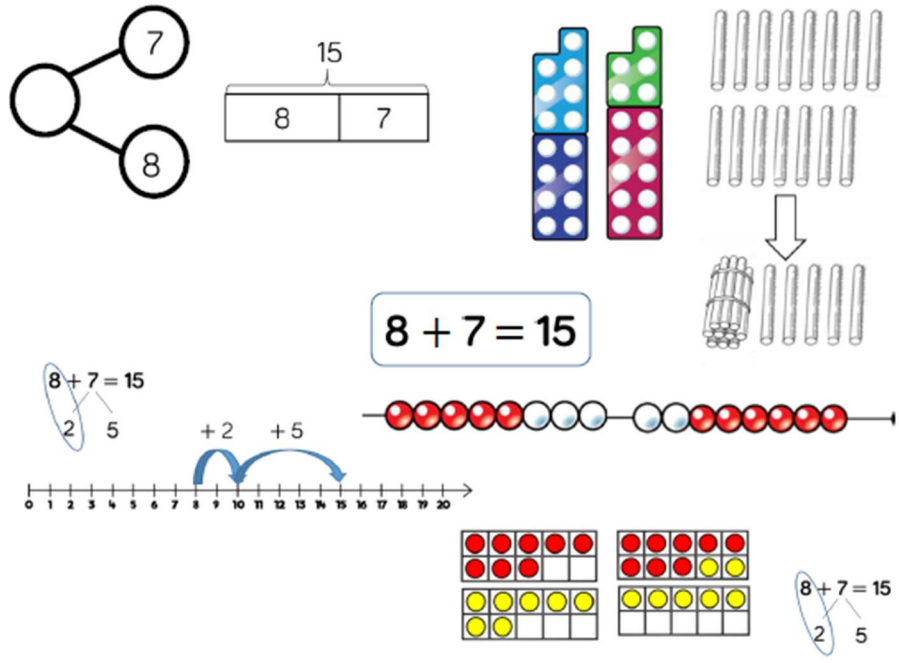
- Children use concrete objects to count and share equally into 2 groups and then other equal groups.
  e.g. 6 cakes shared between 2 people each person gets 3 cakes.
- They count a set of objects and halve them by making two equal groups. They begin to understand sharing and halving as dividing by 2.
- They will begin to use objects to make groups of 2, then other numbers of groups, recognising that quantities can be distributed equally.
- They use concrete and pictorial representation to record their calculations.
- Those children who are ready may be able to represent their calculations using symbols and numbers within a written calculation.

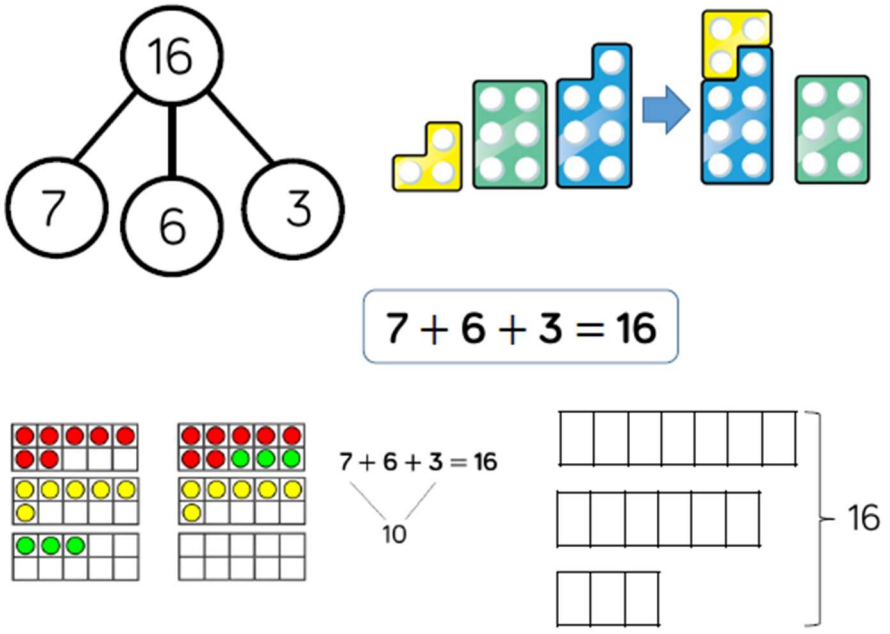
Addition

Skill	Year	Representations and models	
Add two 1-digit numbers to 10	1	Part-whole model Bar model Number shapes	Ten frames (within 10) Bead strings (10) Number tracks
Add 1 and 2-digit numbers to 20	1	Part-whole model Bar model Number shapes Ten frames (within 20)	Bead strings (20) Number tracks Number lines (labelled) Straws
Add three 1-digit numbers	2	Part-whole model Bar model	Ten frames (within 20) Number shapes
Add 1 and 2-digit numbers to 100	2	Part-whole model Bar model Number lines (labelled)	Number lines (blank) Straws Hundred square

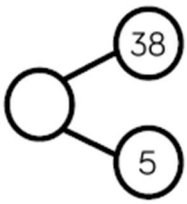
Skill	Year	Representations and models	
Add two 2-digit numbers	2	Part-whole model Bar model Number lines (blank) Straws	Base 10 Place value counters Column addition
Add with up to 3-digits	3	Part-whole model Bar model	Base 10 Place value counters Column addition
Add with up to 4-digits	4	Part-whole model Bar model	Base 10 Place value counters Column addition
Add with more than 4 digits	5	Part-whole model Bar model	Place value counters Column addition
Add with up to 3 decimal places	5	Part-whole model Bar model	Place value counters Column addition

Skill: Add 1-digit numbers within 10	Year: 1
	When adding numbers to 10, children can explore both aggregation and augmentation. The part-whole model, discrete and continuous bar model, number shapes and ten frame support aggregation. The combination bar model, ten frame, bead string and number track all support augmentation.

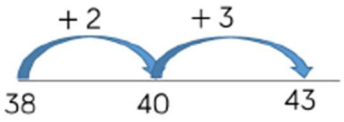
Skill: Add 1 and 2-digit numbers to 20	Year: 1/2
	When adding one-digit numbers that cross 10, it is important to highlight the importance of ten ones equalling one ten. Different manipulatives can be used to represent this exchange. Use concrete resources alongside number lines to support children in understanding how to partition their jumps.

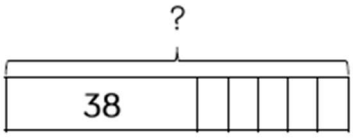
Skill: Add three 1-digit numbers	Year: 2
	When adding three 1-digit numbers, children should be encouraged to look for number bonds to 10 or doubles to add the numbers more efficiently. This supports children in their understanding of commutativity. Manipulatives that highlight number bonds to 10 are effective when adding three 1-digit numbers.

Skill: Add 1-digit and 2-digit numbers to 100	Year: 2/3

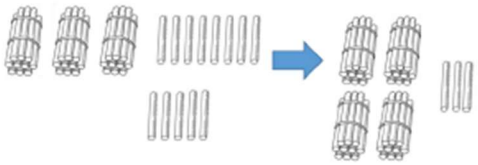








38 + 5 = 43



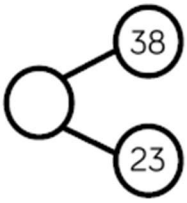
1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

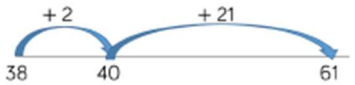
When adding single digits to a two-digit number, children should be encouraged to count on from the larger number.

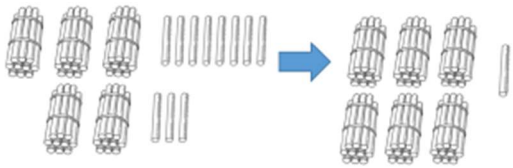
They should also apply their knowledge of number bonds to add more efficiently e.g. 8 + 5 = 13 so 38 + 5 = 43.

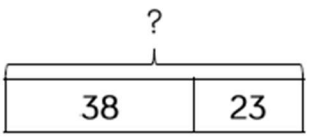
Hundred squares and straws can support children to find the number bond to 10.

Skill: Add two 2-digit numbers to 100	Year: 2/3

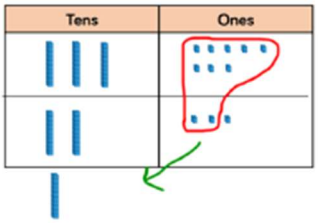




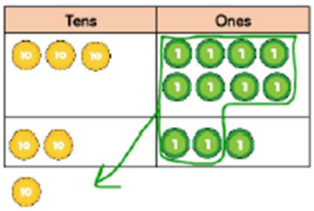




38 + 23 = 61

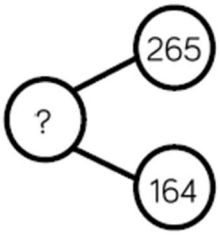
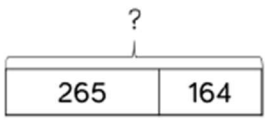
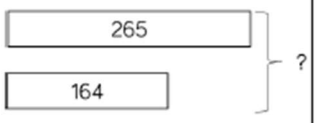
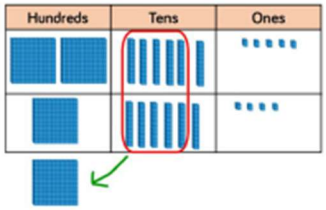
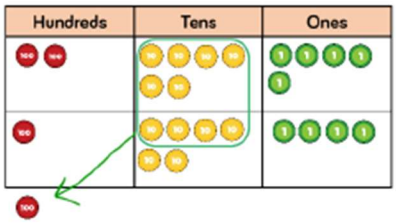


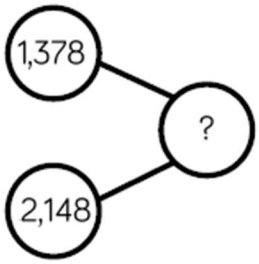
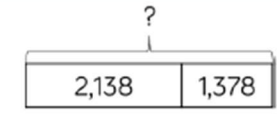
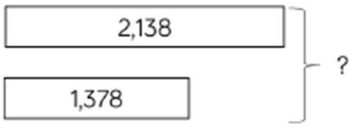
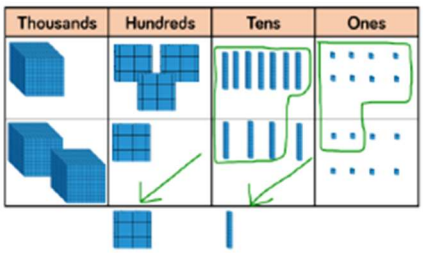
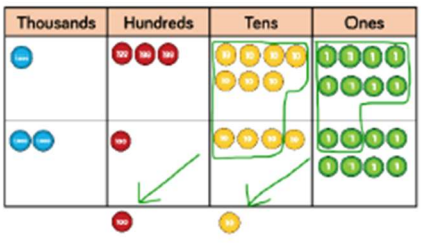
$$\begin{array}{r} 38 \\ +\ 23 \\ \hline 61 \\ \hline 1 \end{array}$$



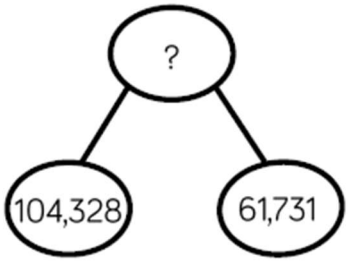
At this stage, encourage children to use the formal column method when calculating alongside straws, base 10 or place value counters. As numbers become larger, straws become less efficient.

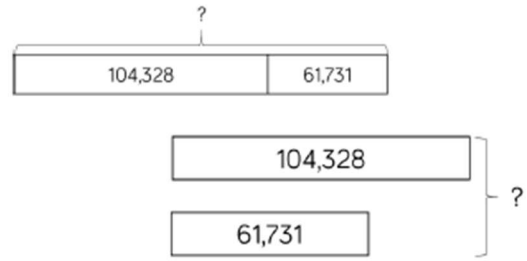
Children can also use a blank number line to count on to find the total. Encourage them to jump to multiples of 10 to become more efficient.

Skill: Add numbers with up to 3 digits	Year: 3
   **265 + 164 = 429**  265 + 164 429 1 	Base 10 and place value counters are the most effective manipulatives when adding numbers with up to 3 digits. Ensure children write out their calculation alongside any concrete resources so they can see the links to the written column method. Plain counters on a place value grid can also be used to support learning.

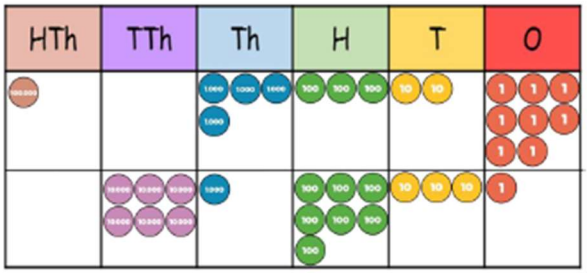
Skill: Add numbers with up to 4 digits	Year: 4
    **1,378 + 2,148 = 3,526**  	Base 10 and place value counters are the most effective manipulatives when adding numbers with up to 4 digits. Ensure children write out their calculation alongside any concrete resources so they can see the links to the written column method. Plain counters on a place value grid can also be used to support learning.

Skill: Add numbers with more than 4 digits	Year: 5/6





104,328 + 61,731 = 166,059

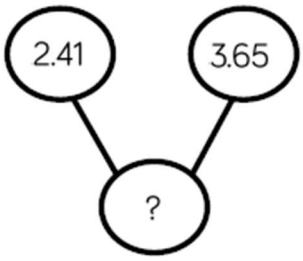


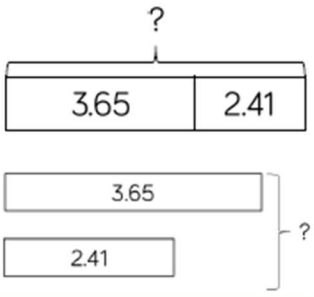
1	0	4	3	2	8
+	6	1	7	3	1
1	6	6	0	5	9
			1		

Place value counters or plain counters on a place value grid are the most effective concrete resources when adding numbers with more than 4 digits.

At this stage, children should be encouraged to work in the abstract, using the column method to add larger numbers efficiently.

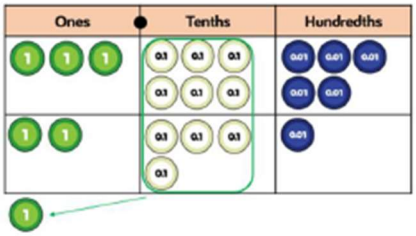
Skill: Add with up to 3 decimal places	Year: 5

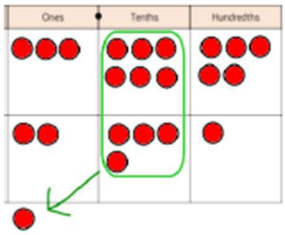




$$\begin{array}{r} 3.65 \\ +\ 2.41 \\ \hline 6.06 \\ \hline 1 \end{array}$$

3.65 + 2.41 = 6.06





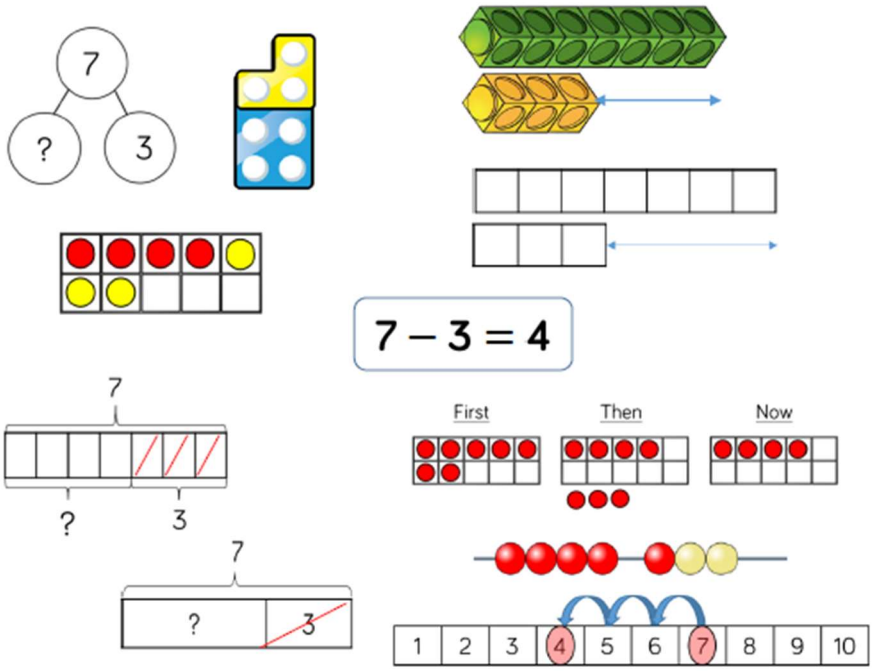
Place value counters and plain counters on a place value grid are the most effective manipulatives when adding decimals with 1, 2 and then 3 decimal places.

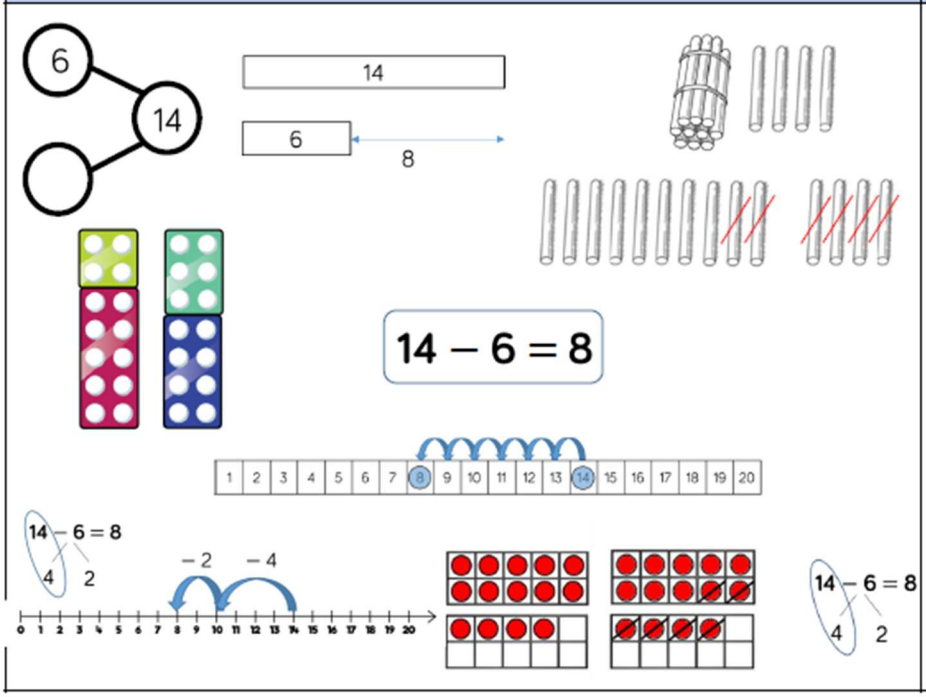
Ensure children have experience of adding decimals with a variety of decimal places. This includes putting this into context when adding money and other measures.

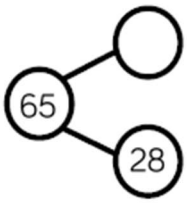
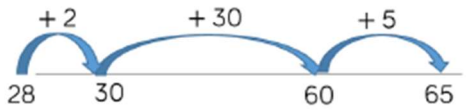
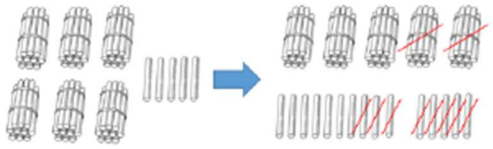
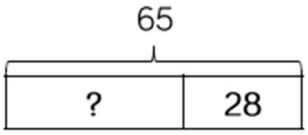
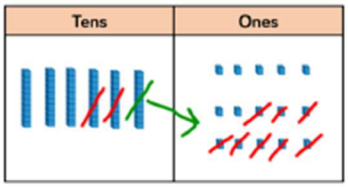
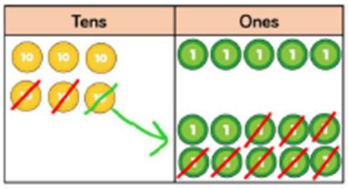
Subtraction

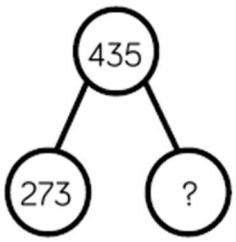
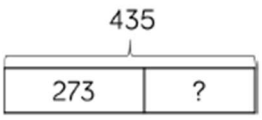
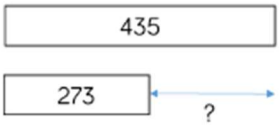
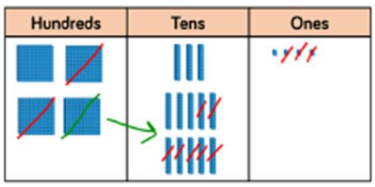
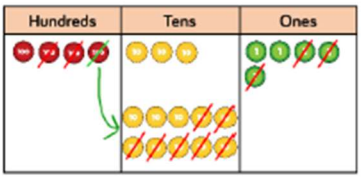
Skill	Year	Representations and models	
Subtract two 1-digit numbers to 10	1	Part-whole model Bar model Number shapes	Ten frames (within 10) Bead strings (10) Number tracks
Subtract 1 and 2-digit numbers to 20	1	Part-whole model Bar model Number shapes Ten frames (within 20)	Bead string (20) Number tracks Number lines (labelled) Straws
Subtract 1 and 2-digit numbers to 100	2	Part-whole model Bar model Number lines (labelled)	Number lines (blank) Straws Hundred square
Subtract two 2-digit numbers	2	Part-whole model Bar model Number lines (blank) Straws	Base 10 Place value counters Column addition

Skill	Year	Representations and models	
Subtract with up to 3-digits	3	Part-whole model Bar model	Base 10 Place value counters Column addition
Subtract with up to 4-digits	4	Part-whole model Bar model	Base 10 Place value counters Column addition
Subtract with more than 4 digits	5	Part-whole model Bar model	Place value counters Column addition
Subtract with up to 3 decimal places	5	Part-whole model Bar model	Place value counters Column addition

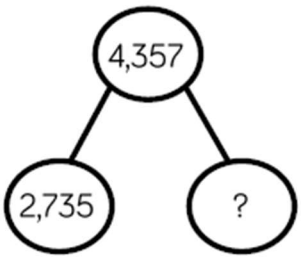
Skill: Subtract 1-digit numbers within 10	Year: 1
	Part-whole models, bar models, ten frames and number shapes support partitioning. Ten frames, number tracks, single bar models and bead strings support reduction. Cubes and bar models with two bars can support finding the difference.

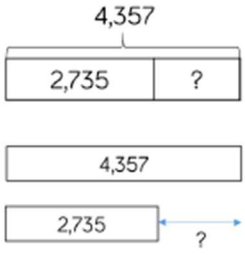
Skill: Subtract 1 and 2-digit numbers to 20	Year: 1/2
	When subtracting one-digit numbers that cross 10, it is important to highlight the importance of ten ones equalling one ten. Children should be encouraged to find the number bond to 10 when partitioning the subtracted number. Ten frames, number shapes and number lines are particularly useful for this.

Skill: Subtract 1 and 2-digit numbers to 100	Year: 2
    $65 - 28 = 37$  5 1 65 − 28 37 	At this stage, encourage children to use the formal column method when calculating alongside straws, base 10 or place value counters. As numbers become larger, straws become less efficient. Children can also use a blank number line to count on to find the difference. Encourage them to jump to multiples of 10 to become more efficient.

Skill: Subtract numbers with up to 3 digits	Year: 3
   $435 - 273 = 262$  3 1 435 − 273 262 	Base 10 and place value counters are the most effective manipulative when subtracting numbers with up to 3 digits. Ensure children write out their calculation alongside any concrete resources so they can see the links to the written column method. Plain counters on a place value grid can also be used to support learning.

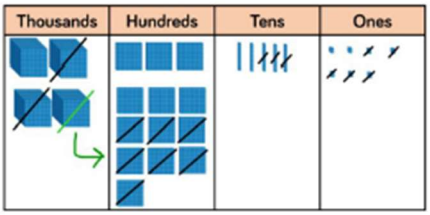
Skill: Subtract numbers with up to 4 digits	Year: 4

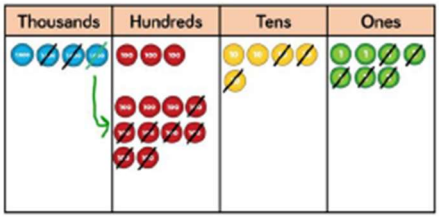




$$\begin{array}{r} {}^{3}\cancel{4}\,{}^{1}\cancel{3}\,{}^{1}\cancel{5}\,\cancel{7} \\ -\ 2\,7\,3\,5 \\ \hline 1\,6\,2\,2 \end{array}$$

$$4{,}357 - 2{,}735 = 1{,}622$$



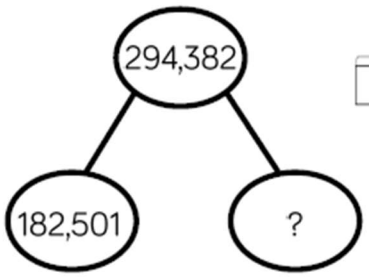


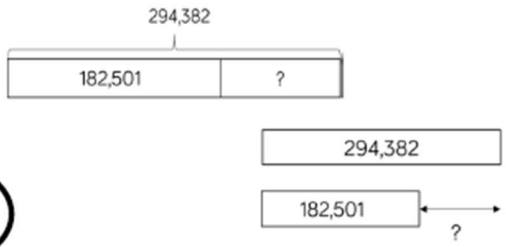
Base 10 and place value counters are the most effective manipulatives when subtracting numbers with up to 4 digits.

Ensure children write out their calculation alongside any concrete resources so they can see the links to the written column method.

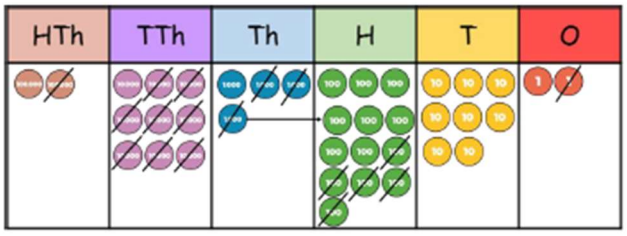
Plain counters on a place value grid can also be used to support learning.

Skill: Subtract numbers with more than 4 digits	Year: 5/6





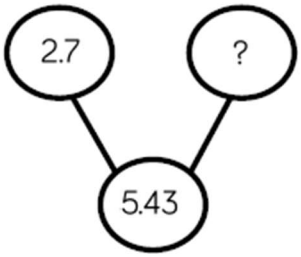
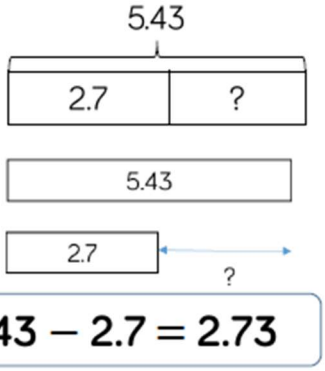
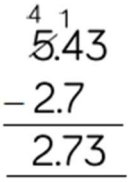
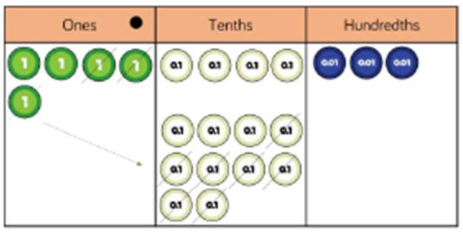
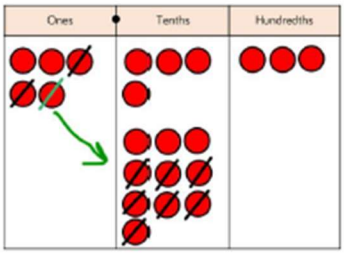
$$294{,}382 - 182{,}501 = 111{,}881$$



	2	9	$^{3}\cancel{4}$	$^{1}3$	8	2
−	1	8	2	5	0	1
	1	1	1	8	8	1

Place value counters or plain counters on a place value grid are the most effective concrete resource when subtracting numbers with more than 4 digits.

At this stage, children should be encouraged to work in the abstract, using column method to subtract larger numbers efficiently.

Skill: Subtract with up to 3 decimal places	Year: 5
  $5.43 - 2.7 = 2.73$   	Place value counters and plain counters on a place value grid are the most effective manipulative when subtracting decimals with 1, 2 and then 3 decimal places. Ensure children have experience of subtracting decimals with a variety of decimal places. This includes putting this into context when subtracting money and other measures.

Multiplication

Times Tables

Our multiplication calculation policy begins with a breakdown of the times tables and where they need to be taught.

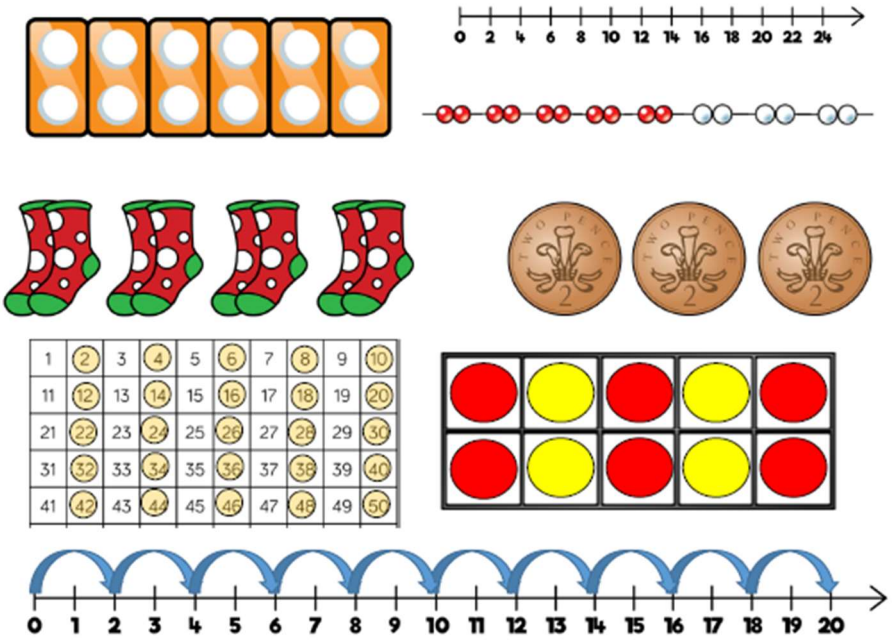
The National Curriculum expectation is that all pupils, by the end of Year 4, know their times tables up to 12x12. This is further reinforced by the Year 4 Multiplication Tables Check in June of the Summer term.

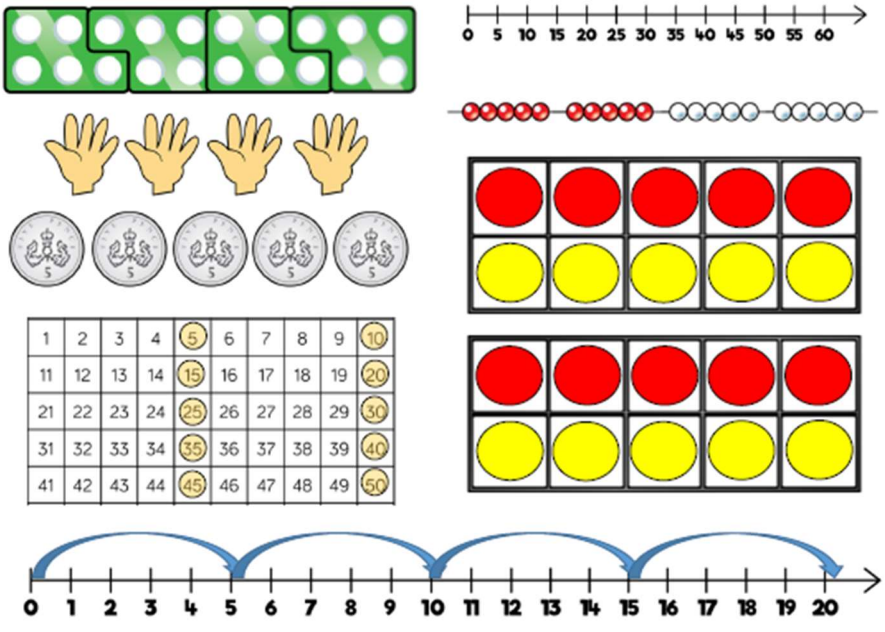
Pupils in Years 5&6 will continue to practice and apply their times tables to other areas of maths to continue fluency.

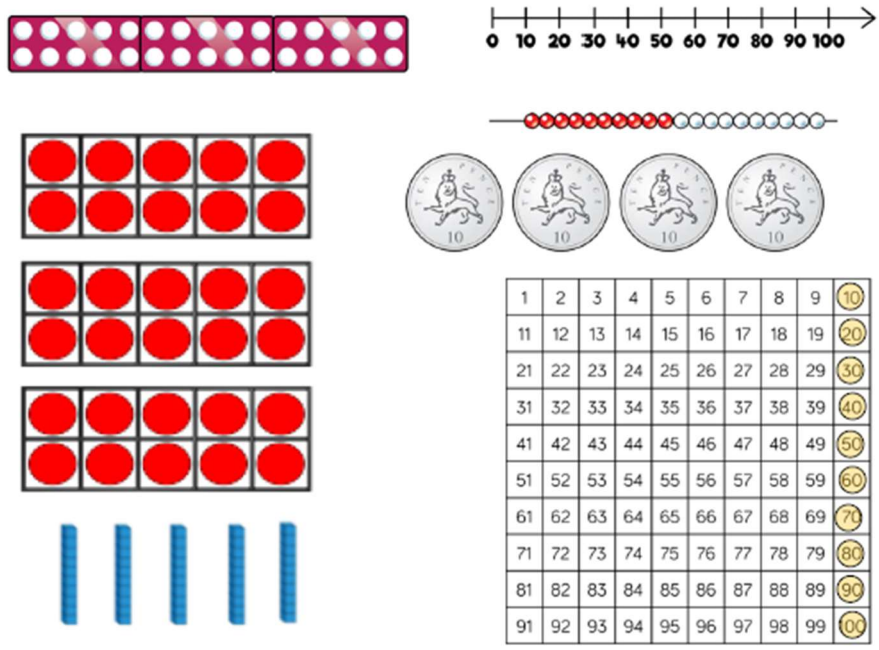
Skill	Year	Representations and models	
Recall and use multiplication and division facts for the 2-times table	2	Bar model Number shapes Counters Money	Ten frames Bead strings Number lines Everyday objects
Recall and use multiplication and division facts for the 5-times table	2	Bar model Number shapes Counters Money	Ten frames Bead strings Number lines Everyday objects
Recall and use multiplication and division facts for the 10-times table	2	Hundred square Number shapes Counters Money	Ten frames Bead strings Number lines Base 10

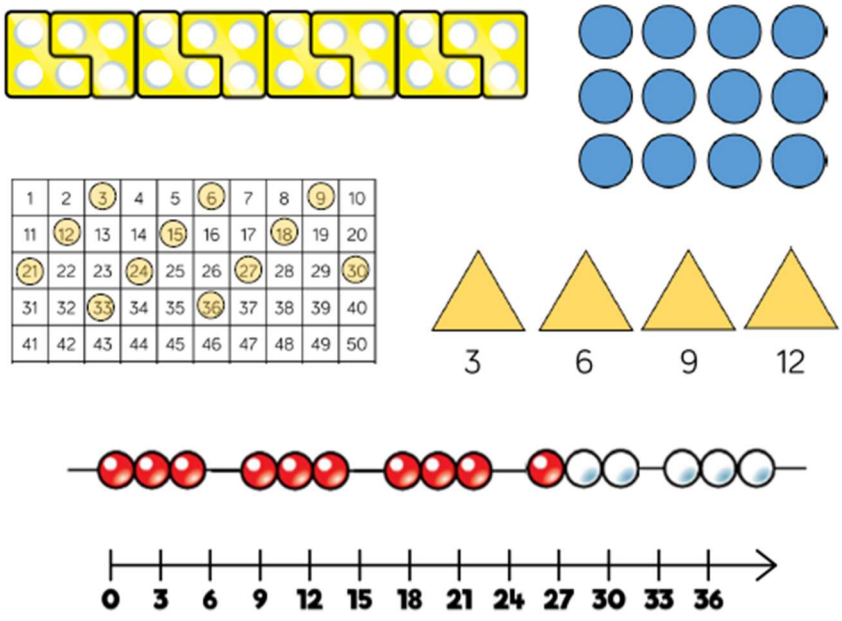
Skill	Year	Representations and models	
Recall and use multiplication and division facts for the 3-times table	3	Hundred square Number shapes Counters	Bead strings Number lines Everyday objects
Recall and use multiplication and division facts for the 4-times table	3	Hundred square Number shapes Counters	Bead strings Number lines Everyday objects
Recall and use multiplication and division facts for the 8-times table	3	Hundred square Number shapes	Bead strings Number tracks Everyday objects
Recall and use multiplication and division facts for the 6-times table	4	Hundred square Number shapes	Bead strings Number tracks Everyday objects

Skill	Year	Representations and models	
Recall and use multiplication and division facts for the 7-times table	4	Hundred square Number shapes	Bead strings Number lines
Recall and use multiplication and division facts for the 9-times table	4	Hundred square Number shapes	Bead strings Number lines
Recall and use multiplication and division facts for the 11-times table	4	Hundred square Base 10	Place value counters Number lines
Recall and use multiplication and division facts for the 12-times table	4	Hundred square Base 10	Place value counters Number lines

Skill: 2 times table	Year: 2
	Encourage daily counting in multiples both forwards and backwards. This can be supported using a number line or a hundred square. Look for patterns in the two times table, using concrete manipulatives to support. Notice how all the numbers are even and there is a pattern in the ones. Use different models to develop fluency.

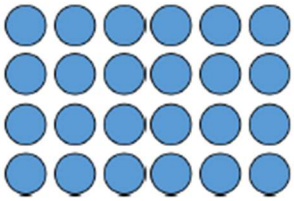
Skill: 5 times table	Year: 2
	Encourage daily counting in multiples both forwards and backwards. This can be supported using a number line or a hundred square. Look for patterns in the five times table, using concrete manipulatives to support. Notice the pattern in the ones as well as highlighting the odd, even, odd, even pattern.

Skill: 10 times table	Year: 2
	Encourage daily counting in multiples both forwards and backwards. This can be supported using a number line or a hundred square. Look for patterns in the ten times table, using concrete manipulatives to support. Notice the pattern in the digits- the ones are always 0, and the tens increase by 1 ten each time.

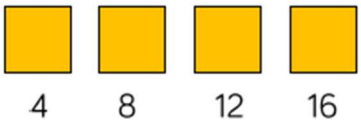
Skill: 3 times table	Year: 3
	Encourage daily counting in multiples both forwards and backwards. This can be supported using a number line or a hundred square. Look for patterns in the three times table, using concrete manipulatives to support. Notice the odd, even, odd, even pattern using number shapes to support. Highlight the pattern in the ones using a hundred square.

Skill: 4 times table	Year: 3



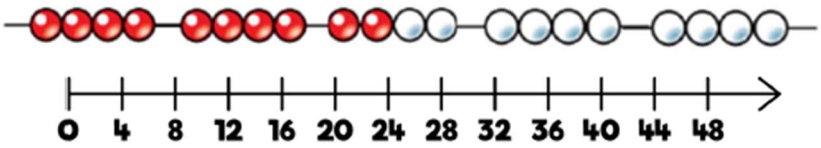


1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50



4 8 12 16

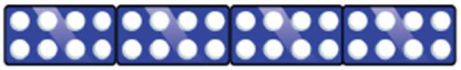
4	8	12	16	20
24	28	32	36	40
44	48	52	56	60



0 4 8 12 16 20 24 28 32 36 40 44 48

Encourage daily counting in multiples, supported by a number line or a hundred square. Look for patterns in the four times table, using manipulatives to support. Make links to the 2 times table, seeing how each multiple is double the twos. Notice the pattern in the ones within each group of five multiples. Highlight that all the multiples are even using number shapes to support.

Skill: 8 times table	Year: 3

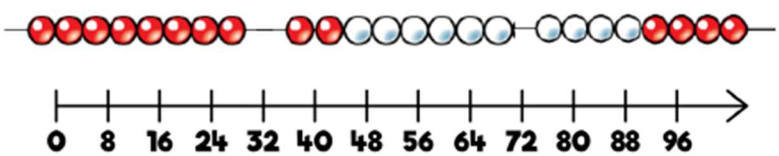




8 16 24 32

8	16	24	32	40
48	56	64	72	80

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

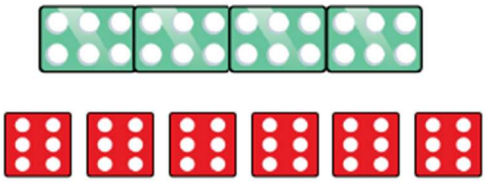


0 8 16 24 32 40 48 56 64 72 80 88 96

Encourage daily counting in multiples, supported by a number line or a hundred square. Look for patterns in the eight times table, using manipulatives to support. Make links to the 4 times table, seeing how each multiple is double the fours. Notice the pattern in the ones within each group of five multiples. Highlight that all the multiples are even using number shapes to support.

Skill: 6 times table

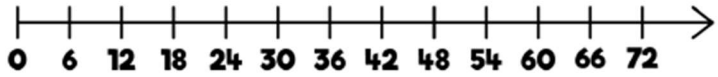
Year: 4



6	12	18	24	30
36	42	48	54	60
66	72	78	84	90

1	2	3	4	5	(6)	7	8	9	10
11	(12)	13	14	15	16	17	(18)	19	20
21	22	23	(24)	25	26	27	28	29	(30)
31	32	33	34	35	(36)	37	38	39	40
41	(42)	43	44	45	46	47	(48)	49	50
51	52	53	(54)	55	56	57	58	59	(60)
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100





Encourage daily counting in multiples, supported by a number line or a hundred square. Look for patterns in the six times table, using manipulatives to support. Make links to the 3 times table, seeing how each multiple is double the threes. Notice the pattern in the ones within each group of five multiples. Highlight that all the multiples are even using number shapes to support.

Skill: 9 times table

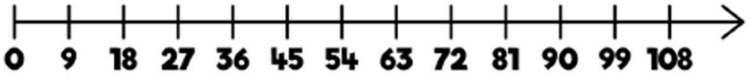
Year: 4



9	18	27	36	45
54	63	72	81	90

1	2	3	4	5	6	7	8	(9)	10
11	12	13	14	15	16	17	(18)	19	20
21	22	23	24	25	26	(27)	28	29	30
31	32	33	34	35	(36)	37	38	39	40
41	42	43	44	(45)	46	47	48	49	50
51	52	53	(54)	55	56	57	58	59	60
61	62	(63)	64	65	66	67	68	69	70
71	(72)	73	74	75	76	77	78	79	80
(81)	82	83	84	85	86	87	88	89	(90)
91	92	93	94	95	96	97	98	(99)	100





Encourage daily counting in multiples both forwards and backwards. This can be supported using a number line or a hundred square. Look for patterns in the nine times table, using concrete manipulatives to support. Notice the pattern in the tens and ones using the hundred square to support as well as noting the odd, even pattern within the multiples.

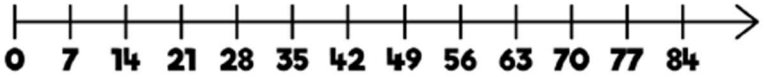
Skill: 7 times table	Year: 4



7	14	21	28	35
42	49	56	63	70

1	2	3	4	5	6	(7)	8	9	10
11	12	13	(14)	15	16	17	18	19	20
(21)	22	23	24	25	26	27	(28)	29	30
31	32	33	34	(35)	36	37	38	39	40
41	(42)	43	44	45	46	47	48	(49)	50
51	52	53	54	55	(56)	57	58	59	60
61	62	(63)	64	65	66	67	68	69	(70)
71	72	73	74	75	76	(77)	78	79	80
81	82	83	(84)	85	86	87	88	89	90
(91)	92	93	94	95	96	97	(98)	99	100





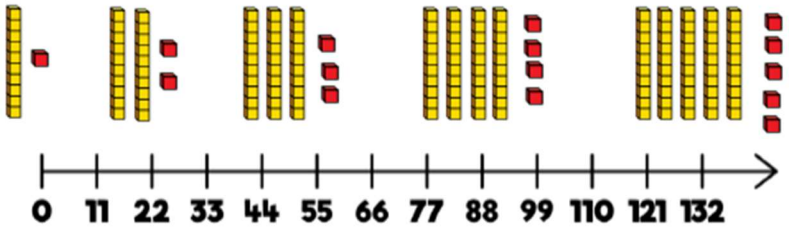
Encourage daily counting in multiples both forwards and backwards, supported by a number line or a hundred square.
The seven times table can be trickier to learn due to the lack of obvious pattern in the numbers, however they already know several facts due to commutativity.
Children can still see the odd, even pattern in the multiples using number shapes to support.

Skill: 11 times table	Year: 4

11	22	33	44	55	66
77	88	99	110	121	132

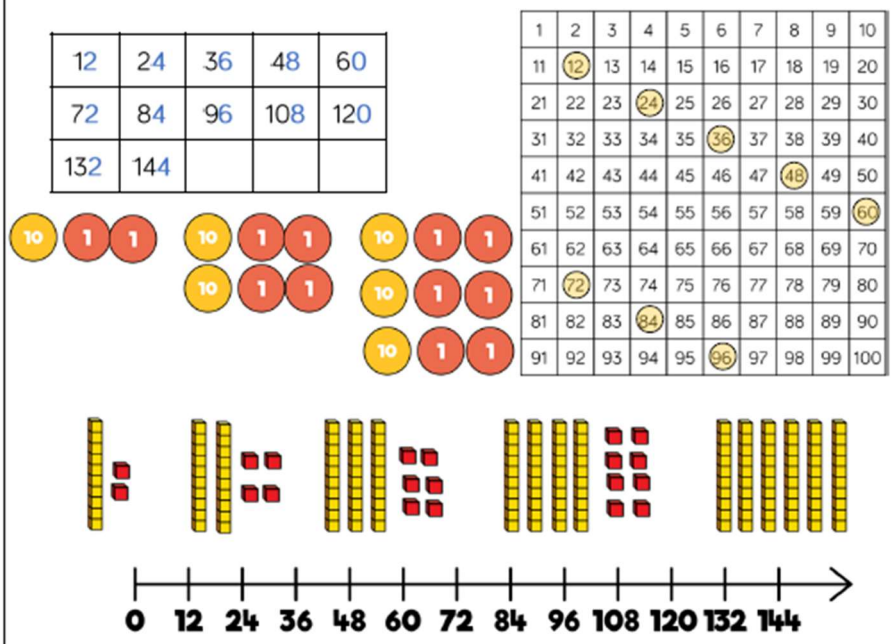


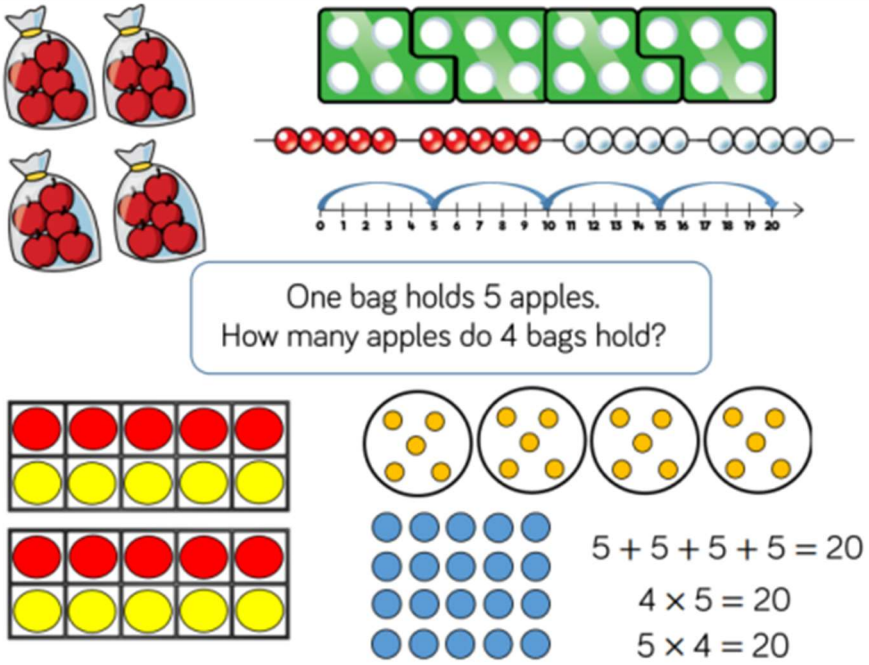
(11)	12	13	14	15	16	17	18	19	20
21	(22)	23	24	25	26	27	28	29	30
31	32	(33)	34	35	36	37	38	39	40
41	42	43	(44)	45	46	47	48	49	50
51	52	53	54	(55)	56	57	58	59	60
61	62	63	64	65	(66)	67	68	69	70
71	72	73	74	75	76	(77)	78	79	80
81	82	83	84	85	86	87	(88)	89	90
91	92	93	94	95	96	97	98	(99)	100

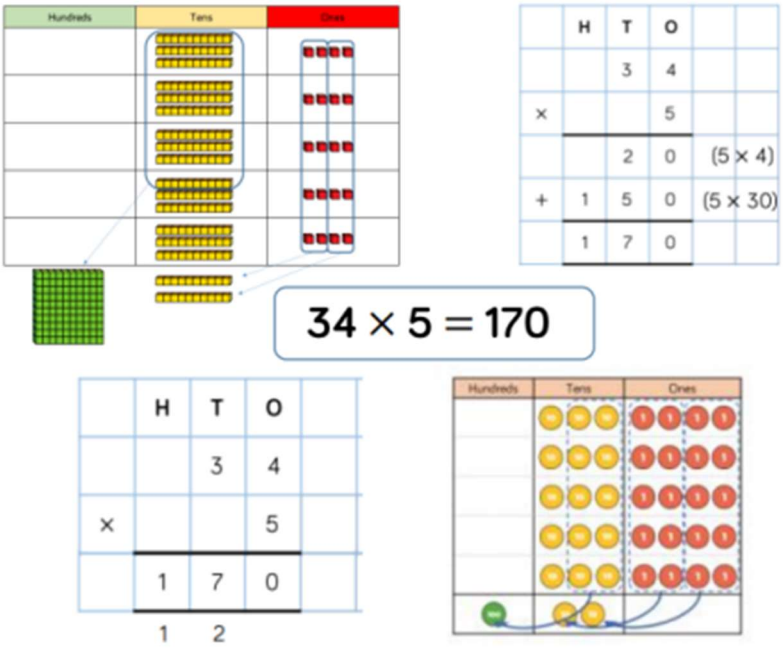


Encourage daily counting in multiples both forwards and backwards. This can be supported using a number line or a hundred square.

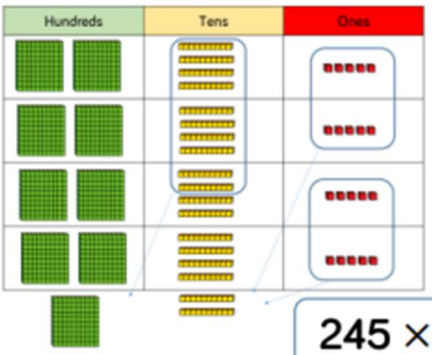
Look for patterns in the eleven times table, using concrete manipulatives to support. Notice the pattern in the tens and ones using the hundred square to support. Also consider the pattern after crossing 100

Skill: 12 times table	Year: 4
	Encourage daily counting in multiples, supported by a number line or a hundred square. Look for patterns in the 12 times table, using manipulatives to support. Make links to the 6 times table, seeing how each multiple is double the sixes. Notice the pattern in the ones within each group of five multiples. The hundred square can support in highlighting this pattern.

Skill: Solve 1-step problems using multiplication	Year: 1/2
	Children represent multiplication as repeated addition in many different ways. In Year 1, children use concrete and pictorial representations to solve problems. They are not expected to record multiplication formally. In Year 2, children are introduced to the multiplication symbol.

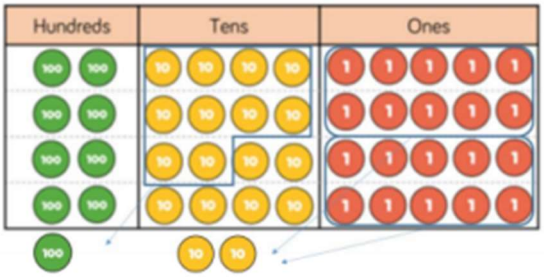
Skill: Multiply 2-digit numbers by 1-digit numbers	Year: 3/4
 H T O 3 4 × 5 2 0 (5 × 4) + 1 5 0 (5 × 30) 1 7 0 H T O 3 4 × 5 1 7 0 1 2	Teachers may decide to first look at the expanded column method before moving on to the short multiplication method. The place value counters should be used to support the understanding of the method rather than supporting the multiplication, as children should use times table knowledge.

Skill: Multiply 3-digit numbers by 1-digit numbers	Year: 3/4



	H	T	O
	2	4	5
×			4
	9	8	0
	1	2	

$245 \times 4 = 980$



When moving to 3-digit by 1-digit multiplication, encourage children to move towards the short, formal written method.
Base 10 and place value counters continue to support the understanding of the written method.
Limit the number of exchanges needed in the questions and move children away from resources when multiplying larger numbers.

Skill: Multiply 4-digit numbers by 1-digit numbers	Year: 5



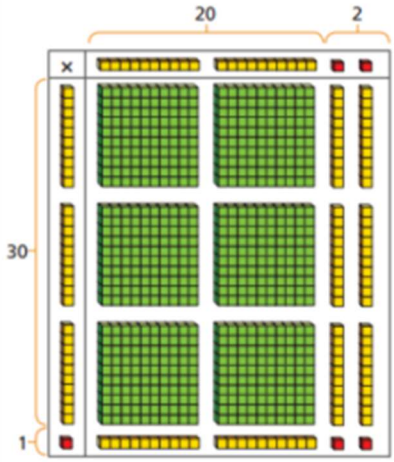
$1{,}826 \times 3 = 5{,}478$

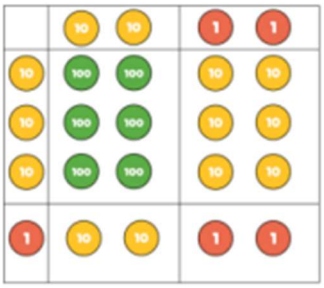
	Th	H	T	O
	1	8	2	6
×				3
	5	4	7	8
	2		1	

When multiplying 4-digit numbers, place value counters are the best manipulative to use to support children in their understanding of the formal written method.
If children are multiplying larger numbers and struggling with their times tables, encourage the use of multiplication grids so children can focus on the use of the written method.

Skill: Multiply 2-digit numbers by 2-digit numbers

Year: 5





×	20	2
30	600	60
1	20	2

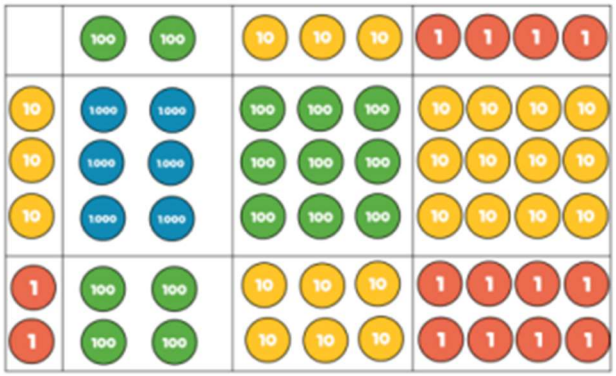
	H	T	O
		2	2
×		3	1
		2	2
	6	6	0
	6	8	2

$22 \times 31 = 682$

When multiplying a multi-digit number by 2-digits, use the area model to help children understand the size of the numbers they are using. This links to finding the area of a rectangle by finding the space covered by the Base 10.
The grid method matches the area model as an initial written method before moving on to the formal written multiplication method.

Skill: Multiply 3-digit numbers by 2-digit numbers

Year: 5



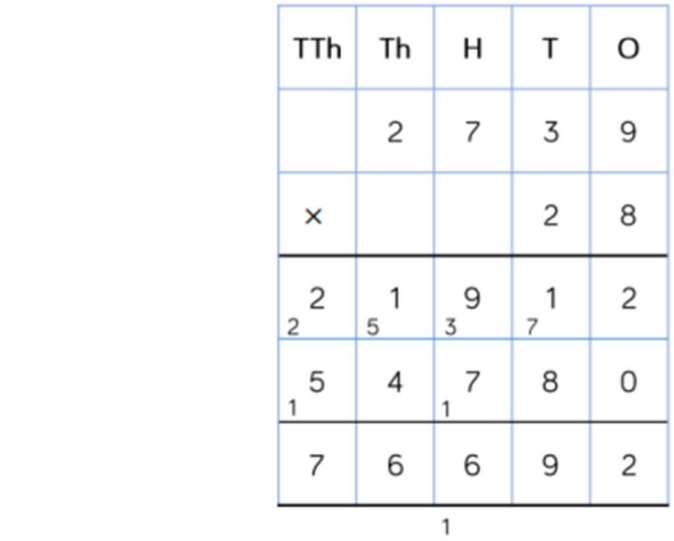
Th	H	T	O
	2	3	4
×		3	2
	4	6	8
$^{1}7$	$^{1}0$	2	0
7	4	8	8

×	200	30	4
30	6,000	900	120
2	400	60	8

$234 \times 32 = 7{,}488$

Children can continue to use the area model when multiplying 3-digits by 2-digits. Place value counters become more efficient to use but Base 10 can be used to highlight the size of numbers.

Encourage children to move towards the formal written method, seeing the links with the grid method.

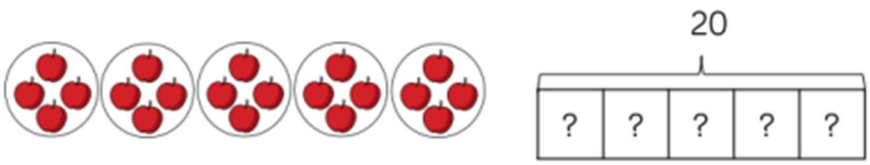
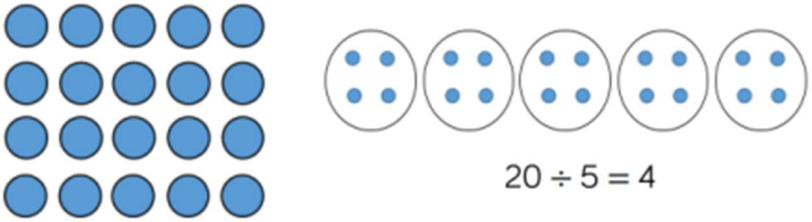
Skill: Multiply 4-digit numbers by 2-digit numbers	Year: 5/6
	When multiplying 4-digits by 2-digits, children should be confident in the written method. If they are still struggling with times tables, provide multiplication grids to support when they are focusing on the use of the method. Consider where exchanged digits are placed and make sure this is consistent.

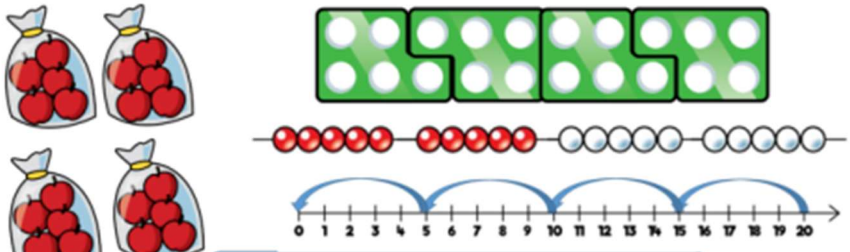
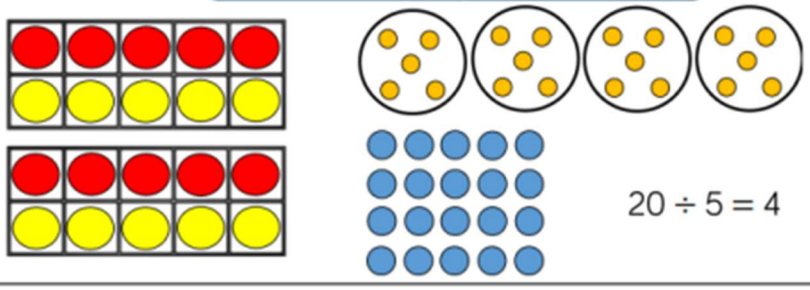
Division

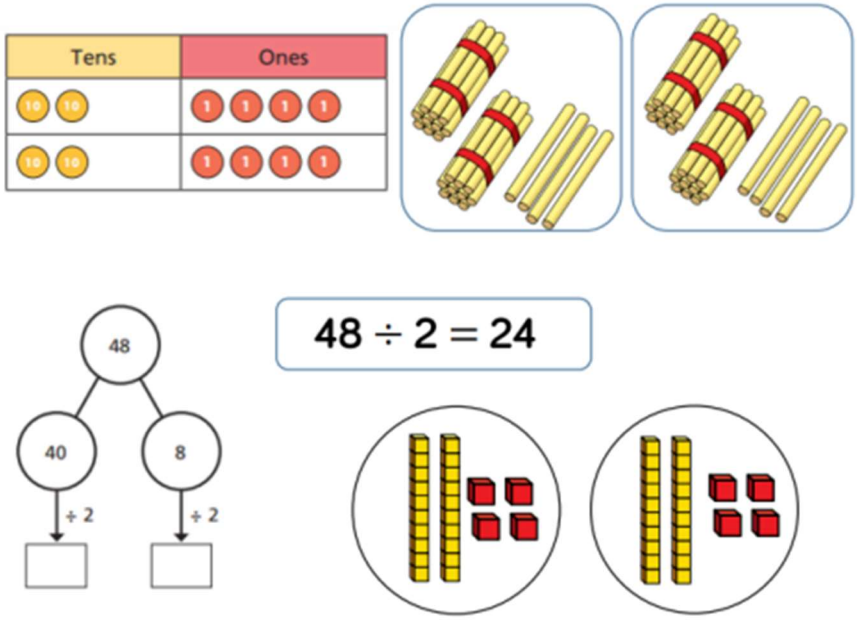
Skill	Year	Representations and models	
Solve one-step problems with division (sharing)	1/2	Bar model Real life objects	Arrays Counters
Solve one-step problems with division (grouping)	1/2	Real life objects Number shapes Bead strings Ten frames	Number lines Arrays Counters
Divide 2-digits by 1-digit (no exchange sharing)	3	Straws Base 10 Bar model	Place value counters Part-whole model
Divide 2-digits by 1-digit (sharing with exchange)	3	Straws Base 10 Bar model	Place value counters Part-whole model

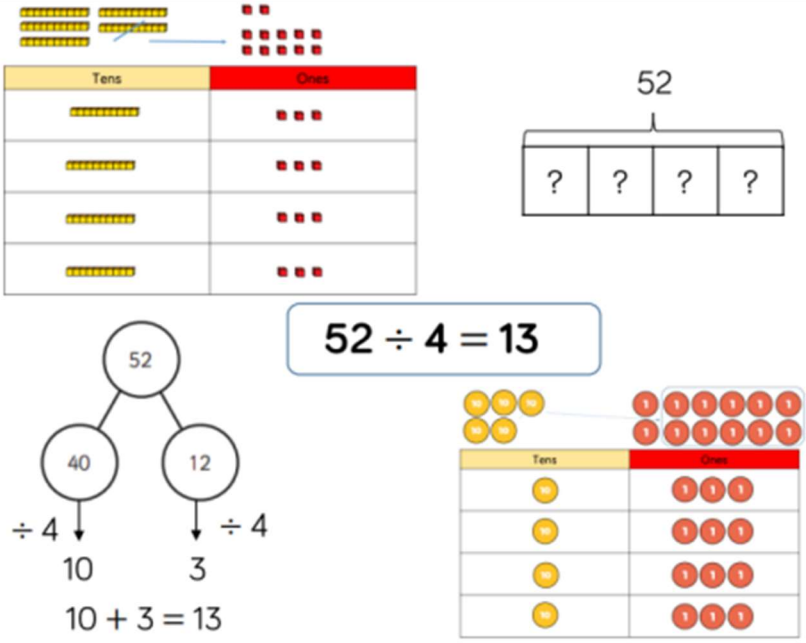
Skill	Year	Representations and models	
Divide 2-digits by 1-digit (sharing with remainders)	3/4	Straws Base 10 Bar model	Place value counters Part-whole model
Divide 2-digits by 1-digit (grouping)	4/5	Place value counters Counters	Place value grid Written short division
Divide 3-digits by 1-digit (sharing with exchange)	4	Base 10 Bar model	Place value counters Part-whole model
Divide 3-digits by 1-digit (grouping)	4/5	Place value counters Counters	Place value grid Written short division

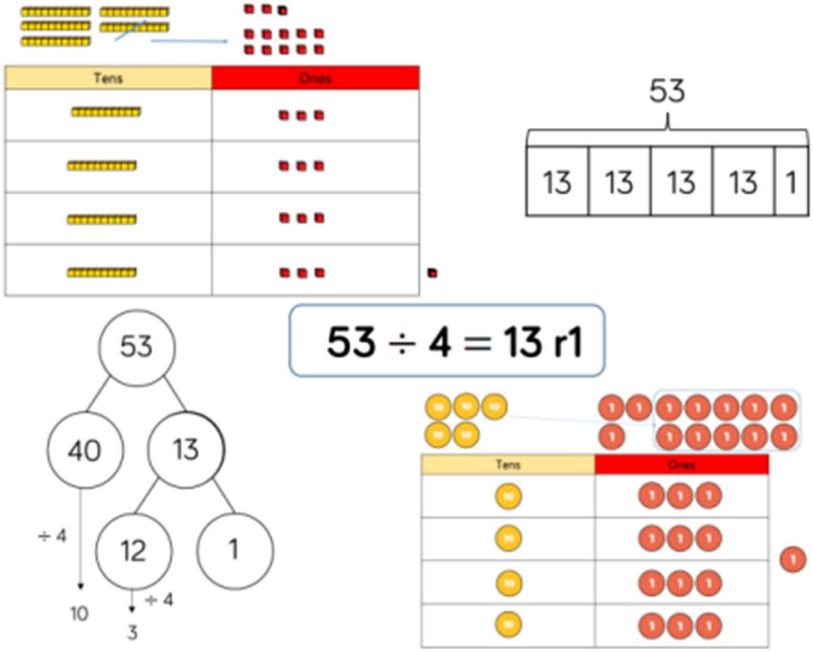
Skill	Year	Representations and models	
Divide 4-digits by 1-digit (grouping)	5	Place value counters Counters	Place value grid Written short division
Divide multi-digits by 2-digits (short division)	6	Written short division	List of multiples
Divide multi-digits by 2-digits (long division)	6	Written long division	List of multiples

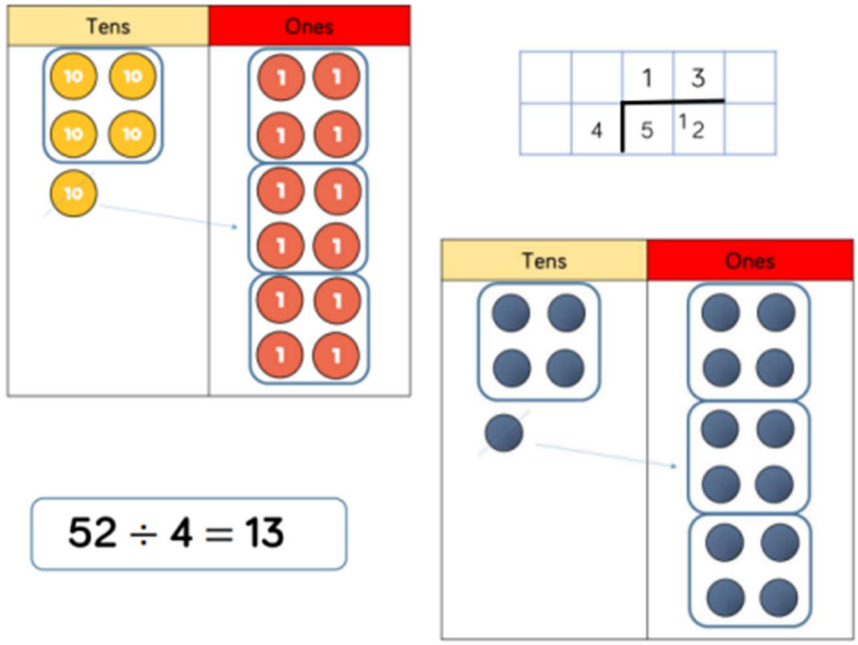
Skill: Solve 1-step problems using multiplication (sharing)	Year: 1/2
 There are 20 apples altogether. They are shared equally between 5 bags. How many apples are in each bag?  20 ÷ 5 = 4	Children solve problems by sharing amounts into equal groups. In Year 1, children use concrete and pictorial representations to solve problems. They are not expected to record division formally. In Year 2, children are introduced to the division symbol.

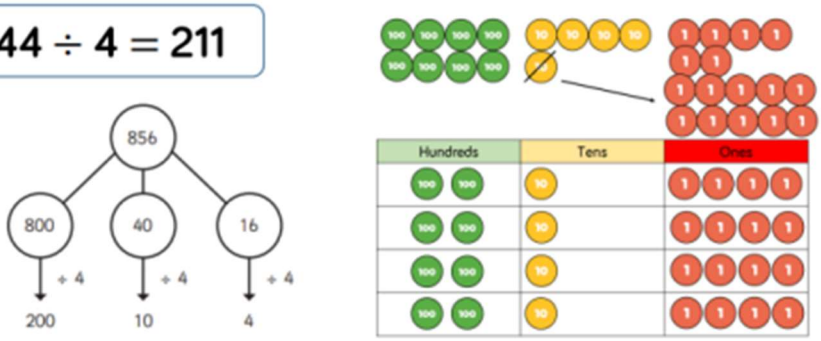
Skill: Solve 1-step problems using division (grouping)	Year: 1/2
 There are 20 apples altogether. They are put in bags of 5. How many bags are there?  20 ÷ 5 = 4	Children solve problems by grouping and counting the number of groups. Grouping encourages children to count in multiples and links to repeated subtraction on a number line. They can use concrete representations in fixed groups such as number shapes which helps to show the link between multiplication and division.

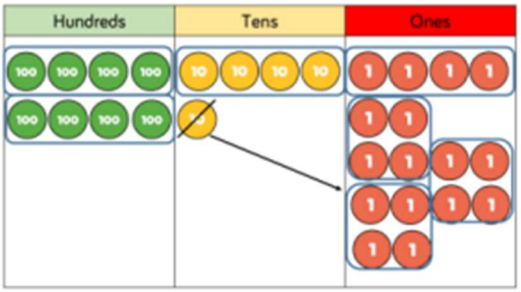
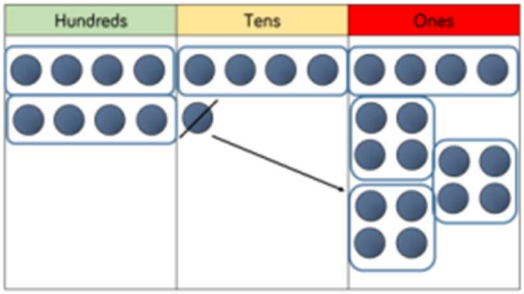
Skill: Divide 2-digits by 1-digit (sharing with no exchange)	Year: 1/2
	When dividing larger numbers, children can use manipulatives that allow them to partition into tens and ones. Straws, Base 10 and place value counters can all be used to share numbers into equal groups. Part-whole models can provide children with a clear written method that matches the concrete representation.

Skill: Divide 2-digits by 1-digit (sharing with exchange)	Year: 3/4
	When dividing numbers involving an exchange, children can use Base 10 and place value counters to exchange one ten for ten ones. Children should start with the equipment outside the place value grid before sharing the tens and ones equally between the rows. Flexible partitioning in a part-whole model supports this method.

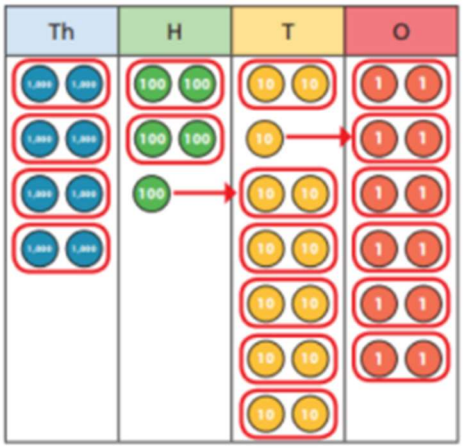
Skill: Divide 2-digits by 1-digit (sharing with remainders)	Year: 3/4
	When dividing numbers with remainders, children can use Base 10 and place value counters to exchange one ten for ten ones. Starting with the equipment outside the place value grid will highlight remainders, as they will be left outside the grid once the equal groups have been made. Flexible partitioning in a part-whole model supports this method.

Skill: Divide 2-digits by 1-digit (grouping)	Year: 4/5
	When using the short division method, children use grouping. Starting with the largest place value, they group by the divisor. Language is important here. Children should consider 'How many groups of 4 tens can we make?' and 'How many groups of 4 ones can we make?' Remainders can also be seen as they are left ungrouped.

Skill: Divide 3-digits by 1-digit (sharing)	Year: 4
844 ÷ 4 = 211  **844 ÷ 4 = 211** 	Children can continue to use place value counters to share 3-digit numbers into equal groups. Children should start with the equipment outside the place value grid before sharing the hundreds, tens and ones equally between the rows. This method can also help to highlight remainders. Flexible partitioning in a part-whole model supports this method.

Skill: Divide 3-digits by 1-digit (grouping)	Year: 5
   **856 ÷ 4 = 214**	Children can continue to use grouping to support their understanding of short division when dividing a 3-digit number by a 1-digit number. Place value counters or plain counters can be used on a place value grid to support this understanding. Children can also draw their own counters and group them through a more pictorial method.

Skill: Divide 4-digits by 1-digit (grouping)	Year: 5



	4	2	6	6
2	8	5	$^{1}3$	$^{1}2$

$8{,}532 \div 2 = 4{,}266$

Place value counters or plain counters can be used on a place value grid to support children to divide 4-digits by 1-digit. Children can also draw their own counters and group them through a more pictorial method.

Children should be encouraged to move away from the concrete and pictorial when dividing numbers with multiple exchanges.

Skill: Divide multi digits by 2-digits (short division)	Year: 6

		0	3	6
	12	4	$^{4}3$	$^{7}2$

$432 \div 12 = 36$

$7{,}335 \div 15 = 489$

	0	4	8	9
15	7	$^{7}3$	$^{13}3$	$^{13}5$

15	30	45	60	75	90	105	120	135	150

When children begin to divide up to 4-digits by 2-digits, written methods become the most accurate as concrete and pictorial representations become less effective. Children can write out multiples to support their calculations with larger remainders. Children will also solve problems with remainders where the quotient can be rounded as appropriate.

Skill: Divide multi-digits by 2-digits (long division)	Year: 6

		0	3	6
1	2	4	3	2
	–	3	6	0
			7	2
	–		7	2
				0

(×30)
(×6)

$12 \times 1 = 12$
$12 \times 2 = 24$
$12 \times 3 = 36$
$12 \times 4 = 48$
$12 \times 5 = 60$
$12 \times 6 = 72$
$12 \times 7 = 84$
$12 \times 8 = 96$
$12 \times 7 = 108$
$12 \times 10 = 120$

$432 \div 12 = 36$

		0	4	8	9
15		7	3	3	5
–		6	0	0	0
		1	3	3	5
–		1	2	0	0
			1	3	5
–			1	3	5
					0

(×400
(×80)
(×9)

$1 \times 15 = 15$
$2 \times 15 = 30$
$3 \times 15 = 45$
$4 \times 15 = 60$
$5 \times 15 = 75$
$10 \times 15 = 150$

$7{,}335 \div 15 = 489$

Children can also divide by 2-digit numbers using long division.

Children can write out multiples to support their calculations with larger remainders.

Children will also solve problems with remainders where the quotient can be rounded as appropriate.

Skill: Divide multi digits by 2-digits (long division)	Year: 6

			2	4	r	1	2
1	5	3	7	2			
	–	3	0	0			
			7	2			
	–		6	0			
			1	2			

$1 \times 15 = 15$
$2 \times 15 = 30$
$3 \times 15 = 45$
$4 \times 15 = 60$
$5 \times 15 = 75$
$10 \times 15 = 150$

$372 \div 15 = 24$ r12

			2	4	$\frac{4}{5}$
1	5	3	7	2	
	–	3	0	0	
			7	2	
	–		6	0	
			1	2	

$372 \div 15 = 24\frac{4}{5}$

When a remainder is left at the end of a calculation, children can either leave it as a remainder or convert it to a fraction.
This will depend on the context of the question.

Children can also answer questions where the quotient needs to be rounded according to the context.